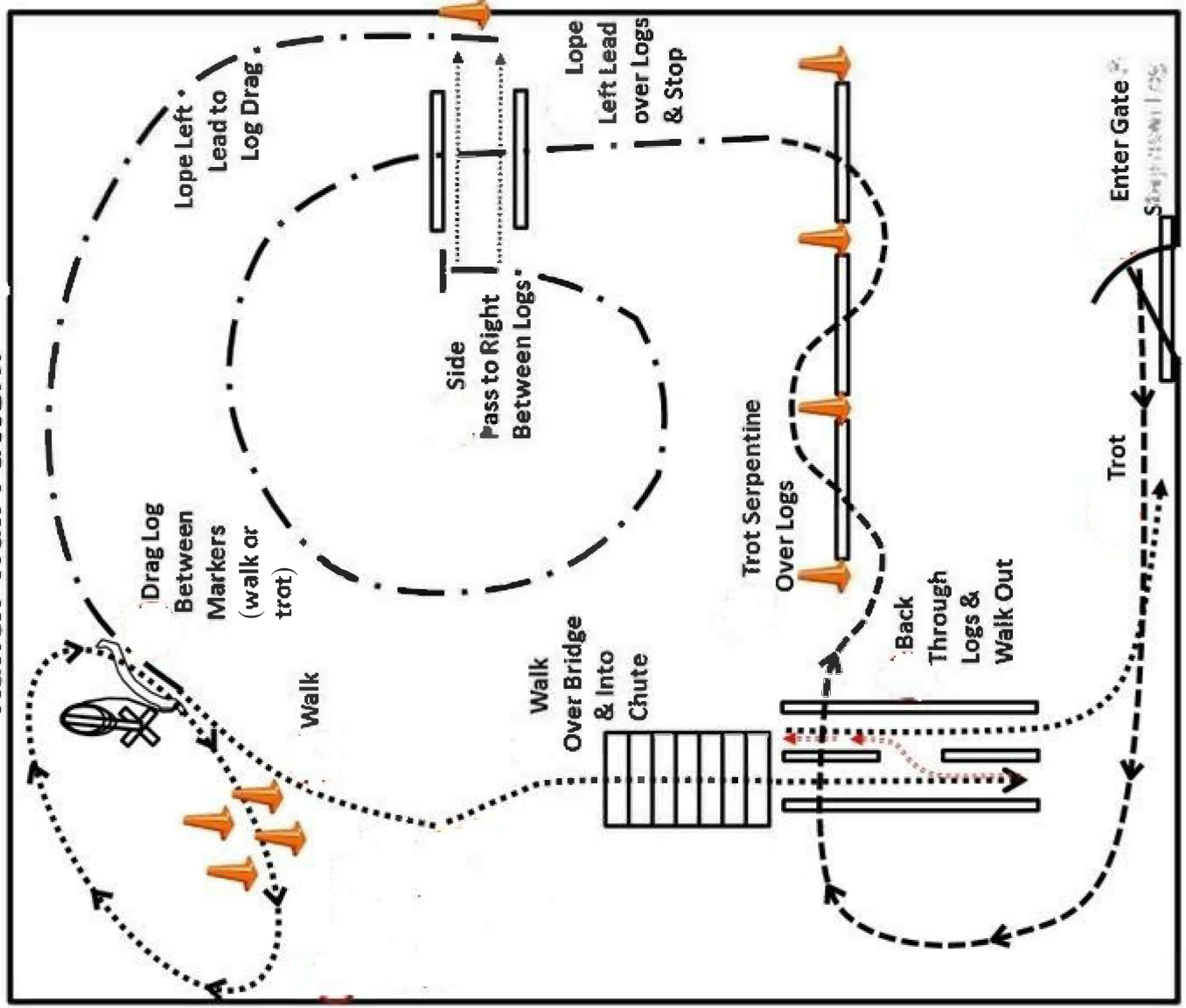


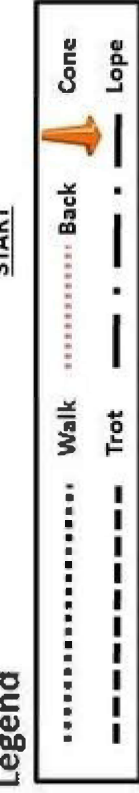
Ranch Trail Pattern

L1 AM, L1 Youth & Youth
DO NOT DRAG LOG.
 Trot in circle between markers and then continue pattern as drawn.



START

Legend

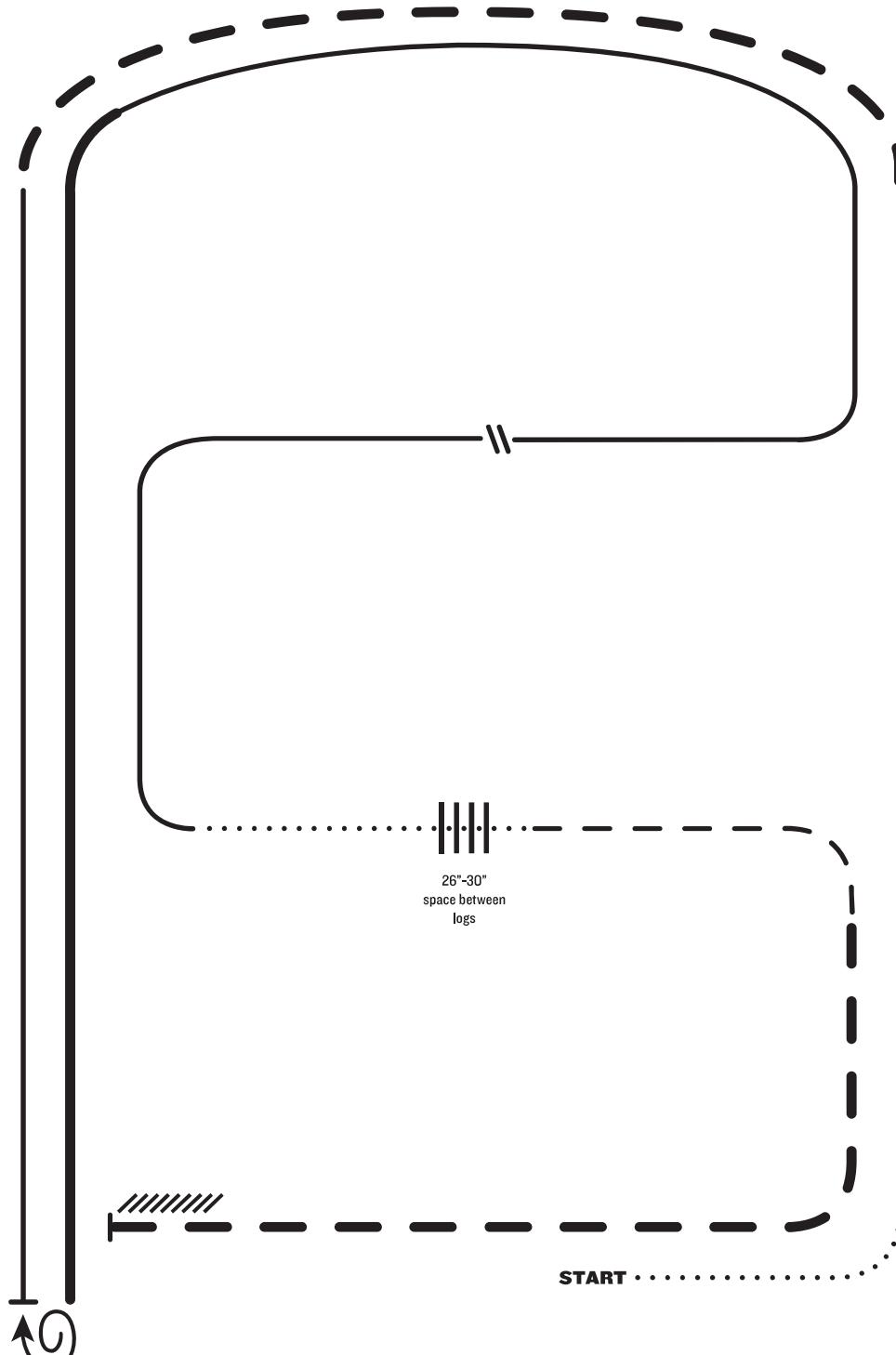


FINISH

RANCH RIDING - PATTERN 2

LEGEND

.....	Walk
....	Extended Walk
- - -	Trot
- - - -	Extended Trot
— — —	Lope
— — — —	Extended Lope
////	Back
//	Lead Change



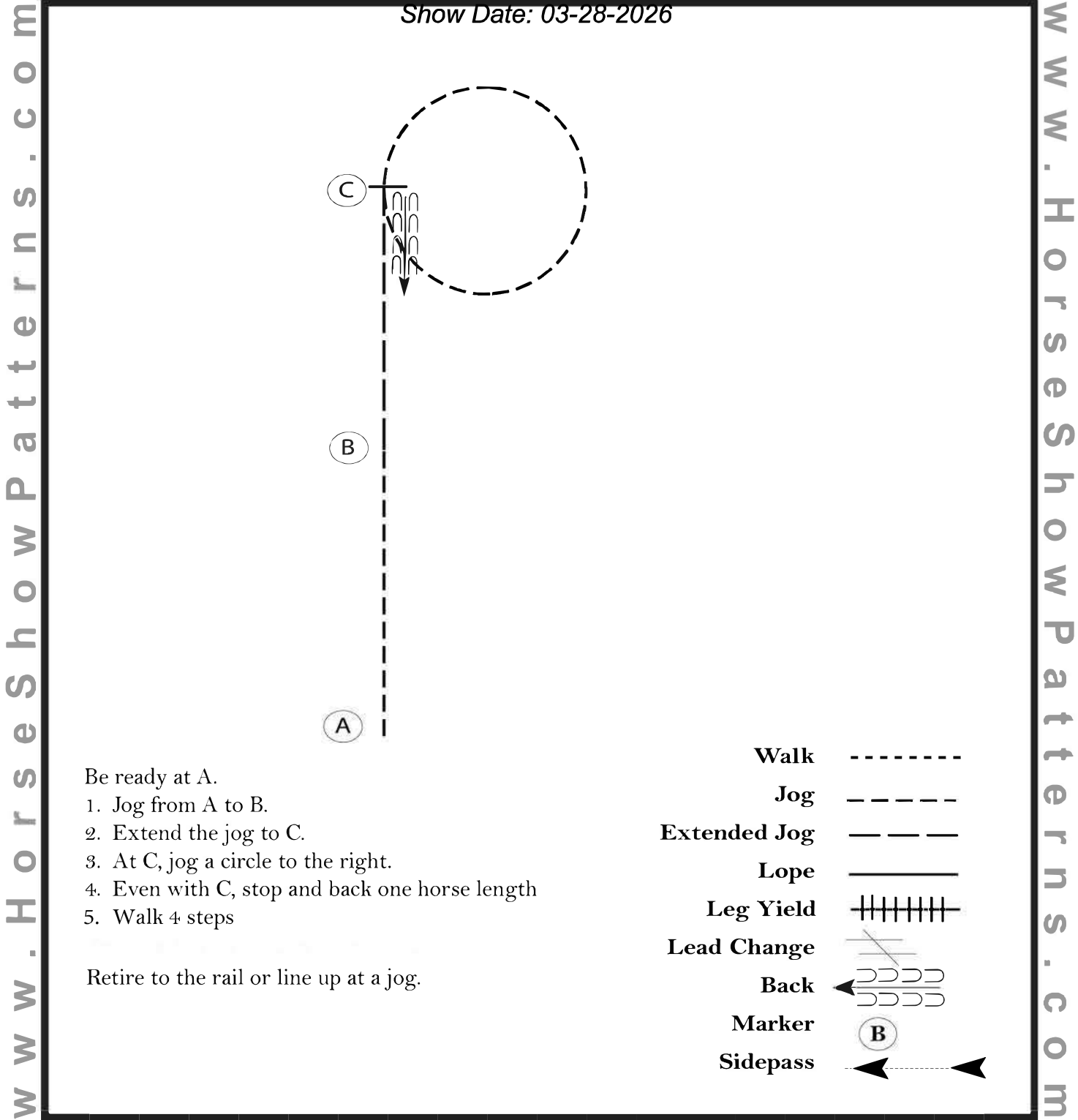
1. Walk
2. Trot
3. Extended trot
4. Lope left lead
5. Stop, 1 1/2 turn right
6. Extended lope
7. Collect lope right lead
8. Change leads (simple or flying), continue lope left lead
9. Walk
10. Walk over logs
11. Trot
12. Extended trot
13. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

March Madness

Western Horsemanship (Walk Trot & Small Fry)

Show Date: 03-28-2026



Be ready at A.

1. Jog from A to B.
2. Extend the jog to C.
3. At C, jog a circle to the right.
4. Even with C, stop and back one horse length
5. Walk 4 steps

Retire to the rail or line up at a jog.

Walk -----

Jog - - - - -

Extended Jog - - - - -

Lope _____

Leg Yield |||||

Lead Change / / / / /

Back ← C C C C

Marker (B)

Sidepass ← - - - - - →

[WH/WT-19]

Pattern Provided by:
Amanda Ringer

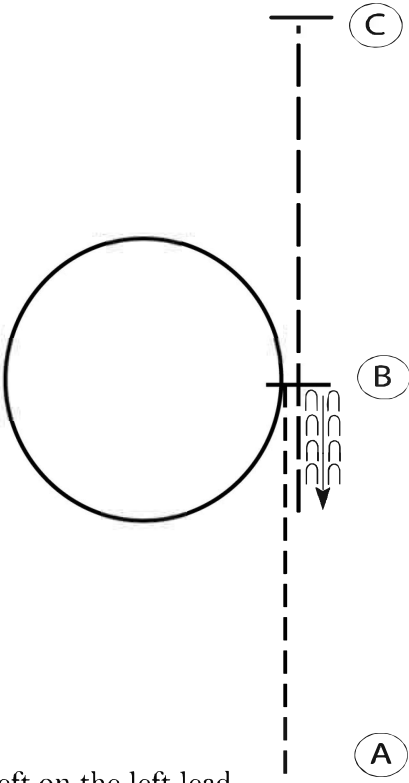
March Madness

Western Horsemanship

Show Date: 03-28-2026

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



- Be ready at A.
1. Jog from A to B.
 2. Lope a circle to the left on the left lead.
 3. Stop at B.
 4. Back one horse length at B.
 5. Extend the jog to C.
 6. Stop at C.
 7. Walk 4 steps

Follow the instructions of your ring steward.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	↘
Back	←←←←
Marker	⊙ B
Sidepass	←-----→

[WH/1-18]

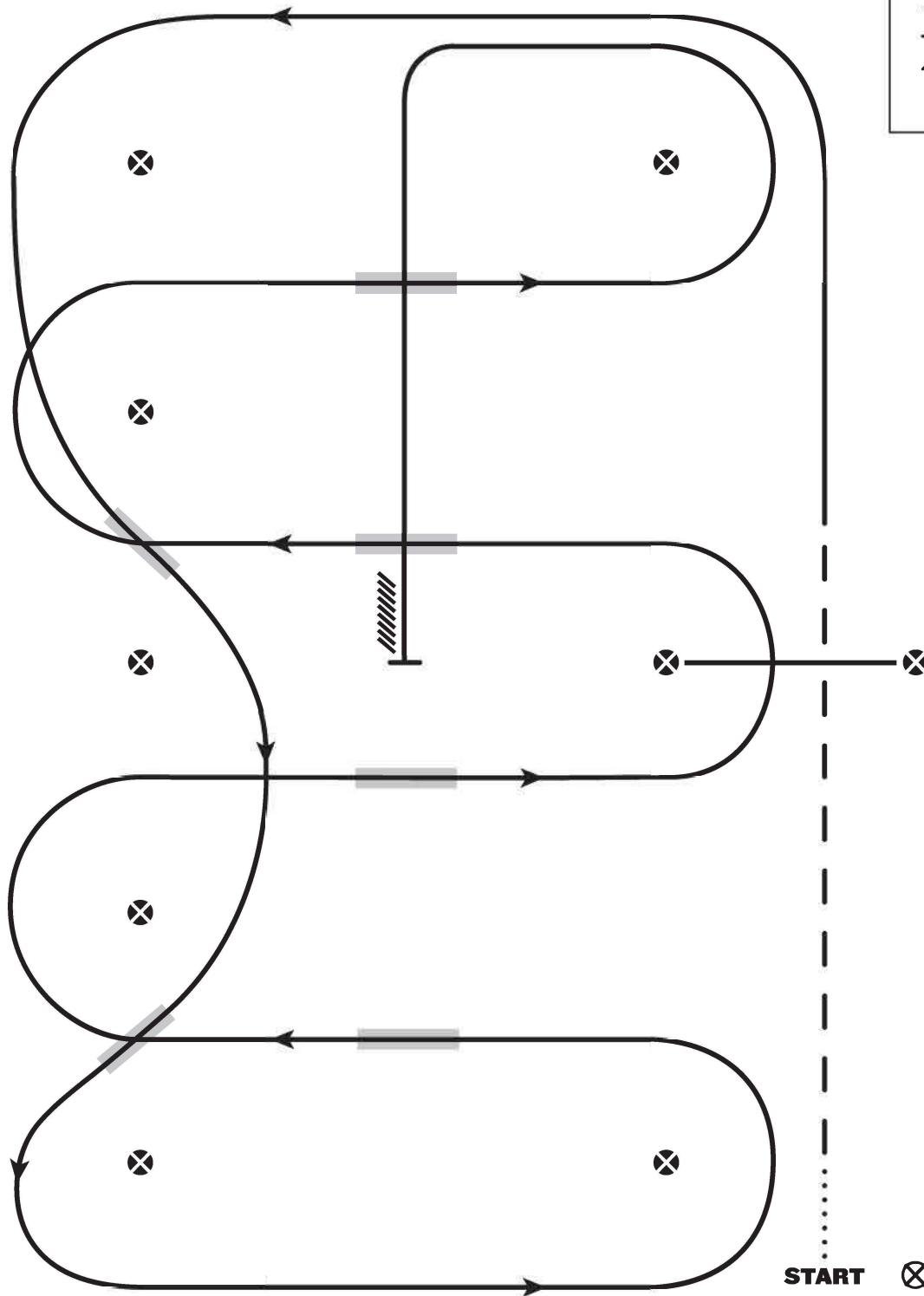
Pattern Provided by:
Amanda Ringer

ALL Level 1

LEVEL 1 WESTERN RIDING PATTERN 1

LEGEND

.....	Walk
- - -	Jog
————	Lope
//////	Back
■	Lead Changing Area

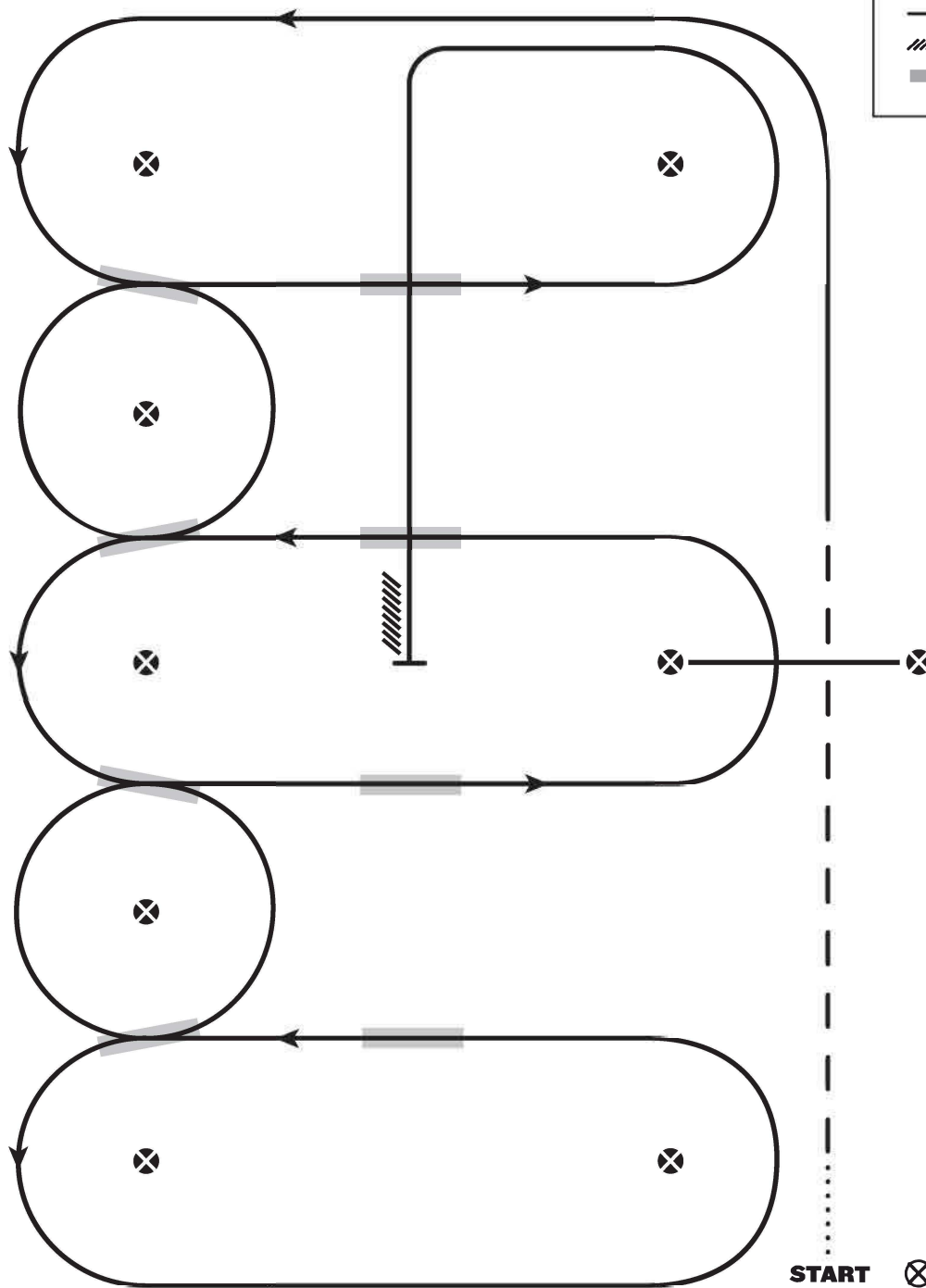


1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to the lope left lead & lope around end
3. First line change
4. Second line change lope around the end of arena
5. First crossing change
6. Second crossing change
7. Lope over log
8. Third crossing change
9. Fourth crossing change
10. Lope up the center, stop & back

WESTERN RIDING - PATTERN I

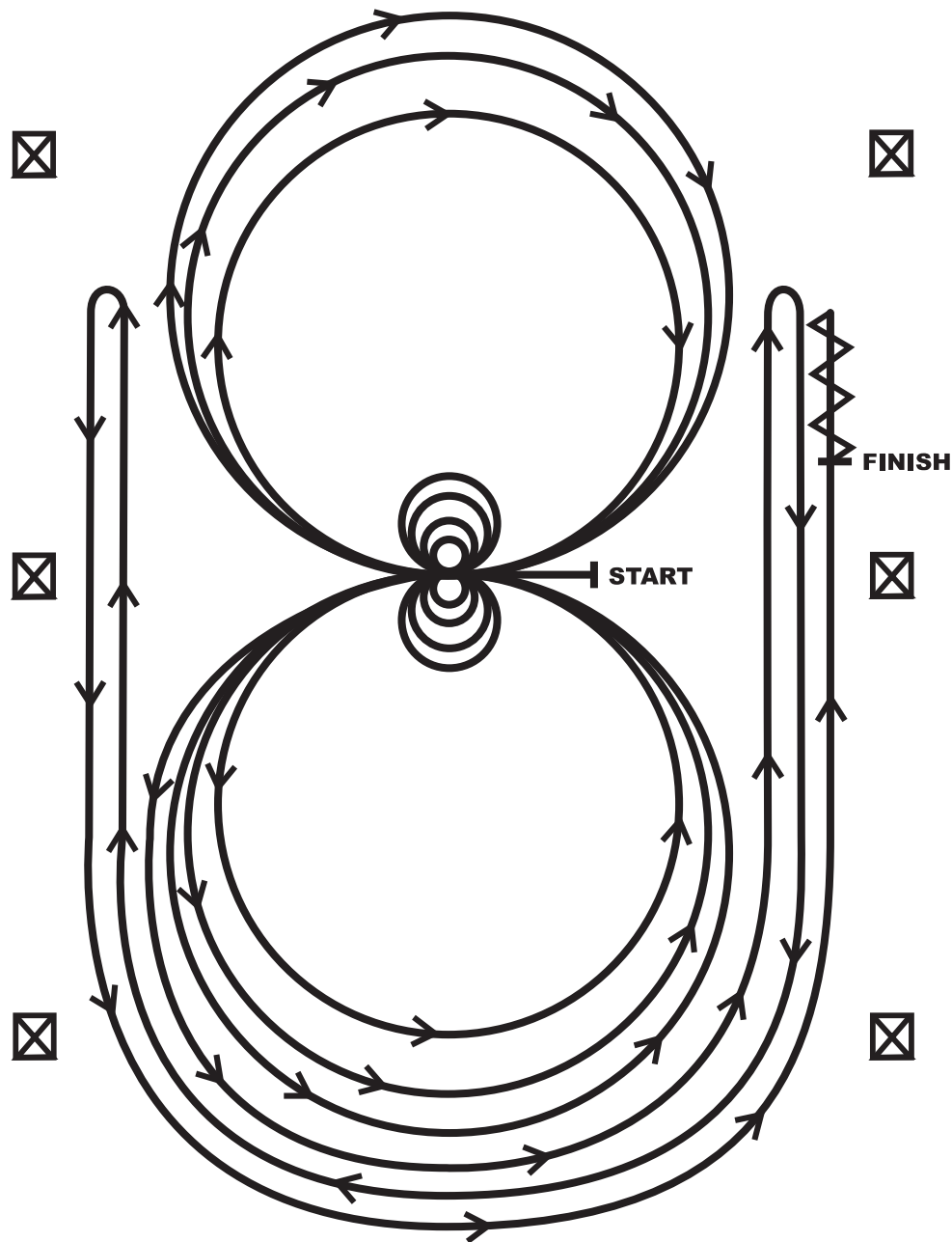
LEGEND

.....	Walk
- - -	Jog
————	Lope
//////	Back
■	Lead Changing Area



1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log
2. Transition to the lope left lead & lope around end
3. First line change
4. Second line change
5. Third line change
6. Fourth line change lope around the end of arena
7. First crossing change
8. Second crossing change
9. Lope over log
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back

REINING PATTERN 6



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the right. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
4. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
5. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate the completion of the pattern.

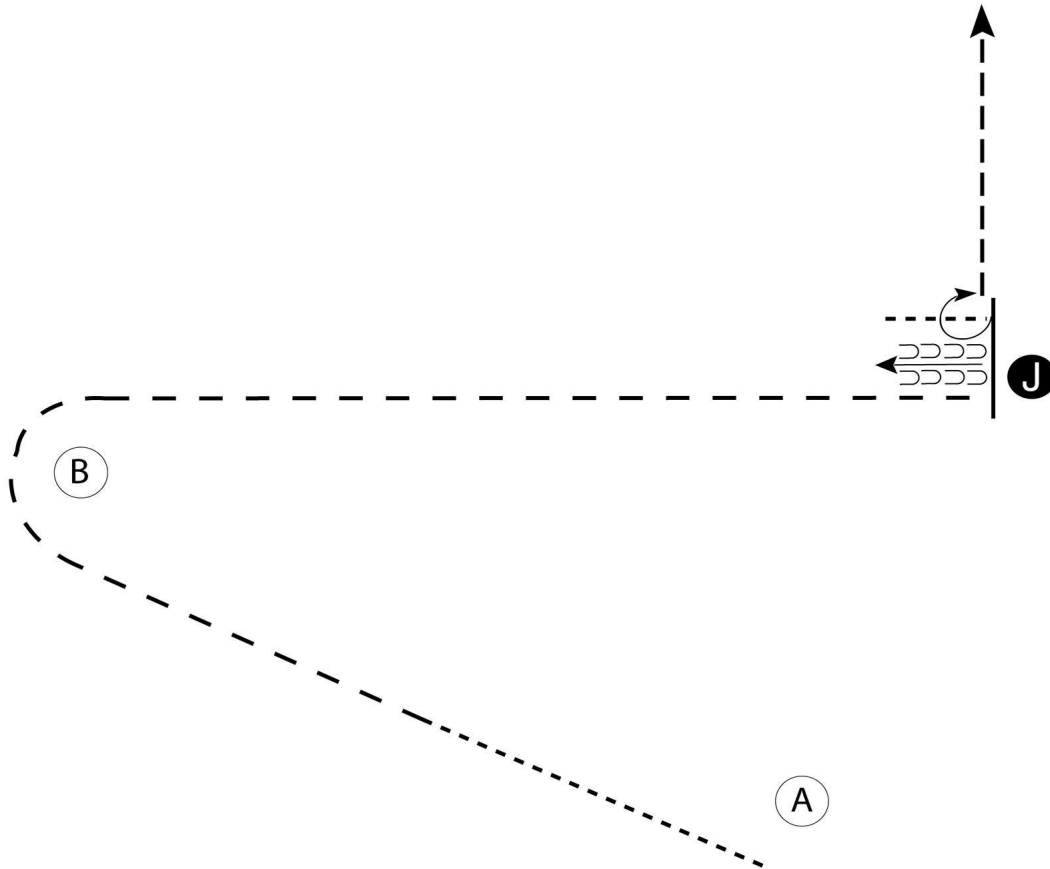
March Madness

Showmanship

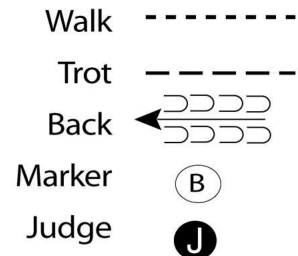
Show Date: 03-28-2026

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Begin at A. Walk halfway to B
2. Trot to and around B to the Judge
3. Stop and back one horse length
4. Walk to the Judge and set up for inspection
5. When dismissed perform a 270 degree turn and trot to the line-up

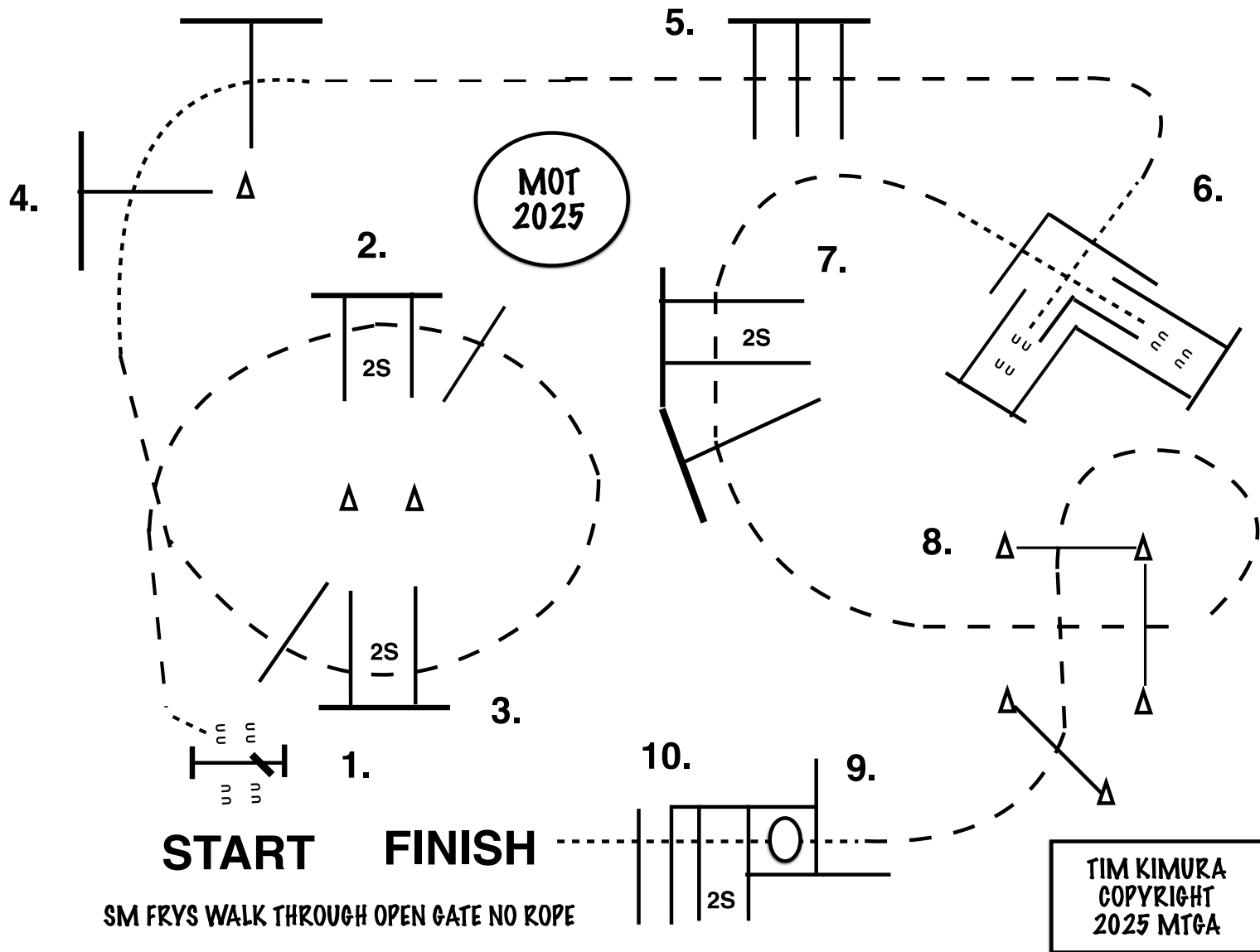


[S/1-15]

Pattern Provided by:
Amanda Ringer

2026 March
Madness
Circuit

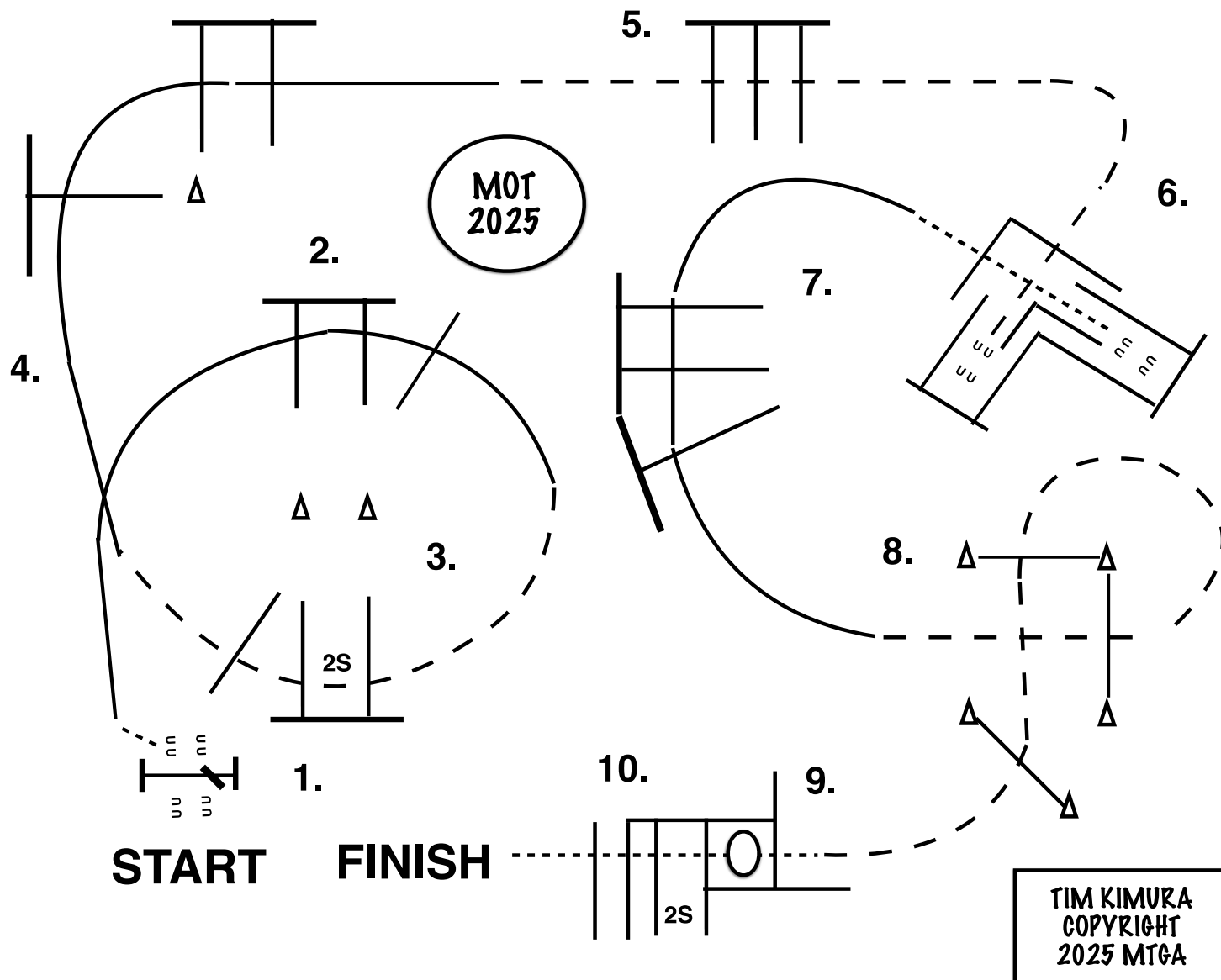
SMALL FRY TRAIL
L1 W/T AMATEUR TRAIL
L1 W/T YOUTH TRAIL



1. WORK GATE LEFT HAND.
2. YOU MAY WALK FORWARD, THEN JOG OVER POLES.
3. JOG OVER POLES.
4. STOP OR BREAK TO THE WALK, WALK OVER POLES.
5. JOG OVER POLES.
6. STOP OR BREAK TO THE WALK, WALK INTO CHUTE, BACK BETWEEN POLES, BACK AROUND CORNER, WALK OUT OVER POLE.
7. JOG OVER POLES.
8. JOG OVER POLES, JOG AROUND CONES.
9. STOP OR BREAK TO THE WALK, THEN WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY. WALK OUT BOX.
10. WALK OVER POLES.

2026 March
Madness
Circuit

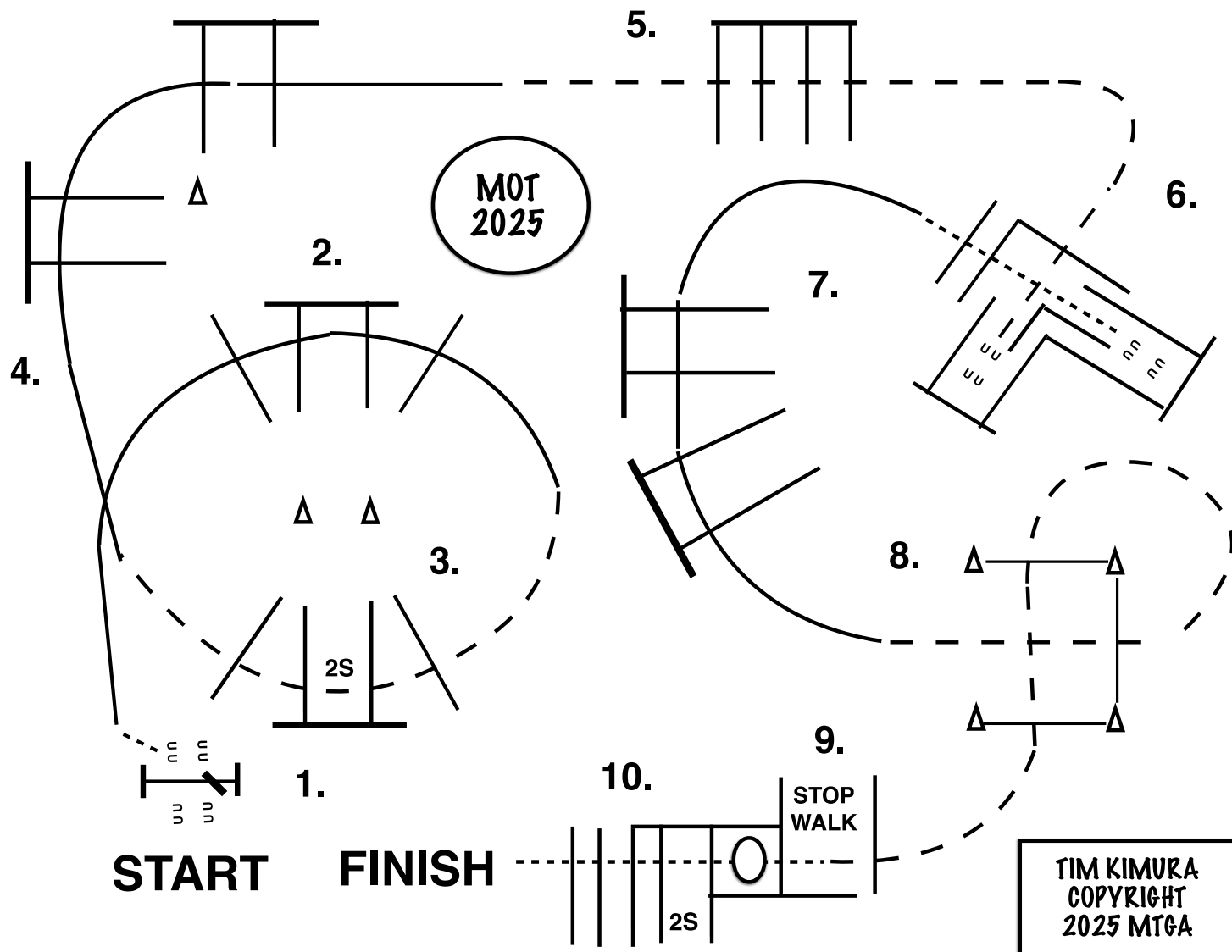
L1 TRAIL
L1 AMATEUR TRAIL
L1 YOUTH TRAIL



1. WORK GATE LEFT HAND.
2. YOU MAY WALK FORWARD, THEN LOPE OVER POLES (RIGHT LEAD).
3. BREAK TO THE JOG, JOG OVER POLES.
4. LOPE OVER POLES (RIGHT LEAD).
5. BREAK TO THE JOG, JOG OVER POLES.
6. JOG OVER POLE, JOG INTO CHUTE, BACK BETWEEN POLES, BACK AROUND CORNER, WALK OUT OVER POLE.
7. LOPE OVER POLES (LEFT LEAD).
8. BREAK TO THE JOG, JOG OVER POLES, JOG AROUND CONES.
9. STOP OR BREAK TO THE WALK, THEN WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY. WALK OUT BOX.
10. WALK OVER POLES.

2026 March
Madness
Circuit

**JUNIOR TRAIL, SELECT TRAIL
AMATEUR TRAIL, YOUTH TRAIL
AND SENIOR TRAIL**

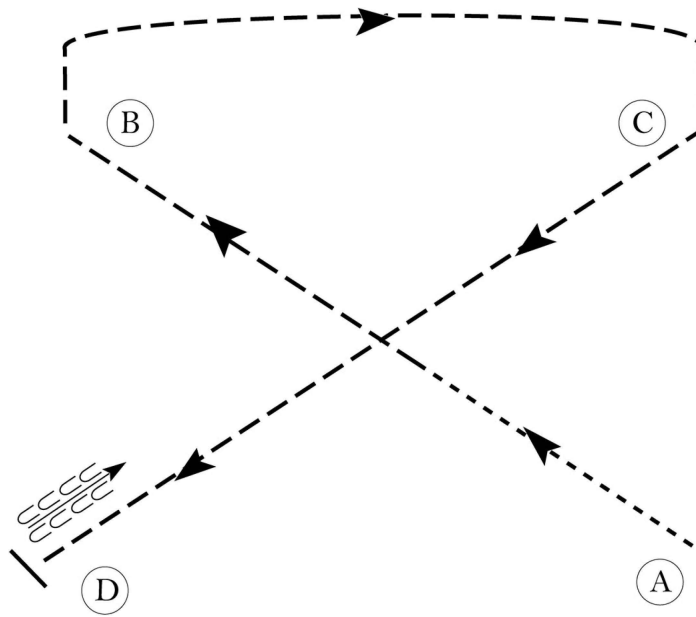


1. WORK GATE LEFT HAND.
2. YOU MAY WALK FORWARD, THEN LOPE OVER POLES (RIGHT LEAD).
3. BREAK TO THE JOG, JOG OVER POLES.
4. LOPE OVER POLES (RIGHT LEAD).
5. BREAK TO THE JOG, JOG OVER POLES.
6. JOG OVER POLE, JOG INTO CHUTE, BACK BETWEEN POLES, BACK AROUND CORNER, WALK OUT OVER POLES.
7. LOPE OVER POLES (LEFT LEAD).
8. BREAK TO THE JOG, JOG OVER POLES, JOG AROUND CONES.
9. JOG OVER POLE, STOP BEFORE BOX, THEN WALK INTO BOX, EXECUTE A 360 TURN EITHER WAY. WALK OUT BOX.
10. WALK OVER POLES.

March Madness

Hunt Seat Equitation (Walk Trot & Small Fry)

Show Date: 03-28-2026



Be ready at A.

1. Walk 1/2 way to B.
2. Posting trot on the left diagonal to B.
3. Sitting trot to C.
4. Posting trot on the right diagonal to D.
5. Halt at D and back approximately one horse length.

Exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	—————
Canter	—————
Leg Yield	
Lead Change	—/—
Back	←←←←←
Marker	⊙ B
Sidepass	←---→
Hand Gallop	—————

[HSE/WT-24]

Pattern Provided by:
Amanda Ringer

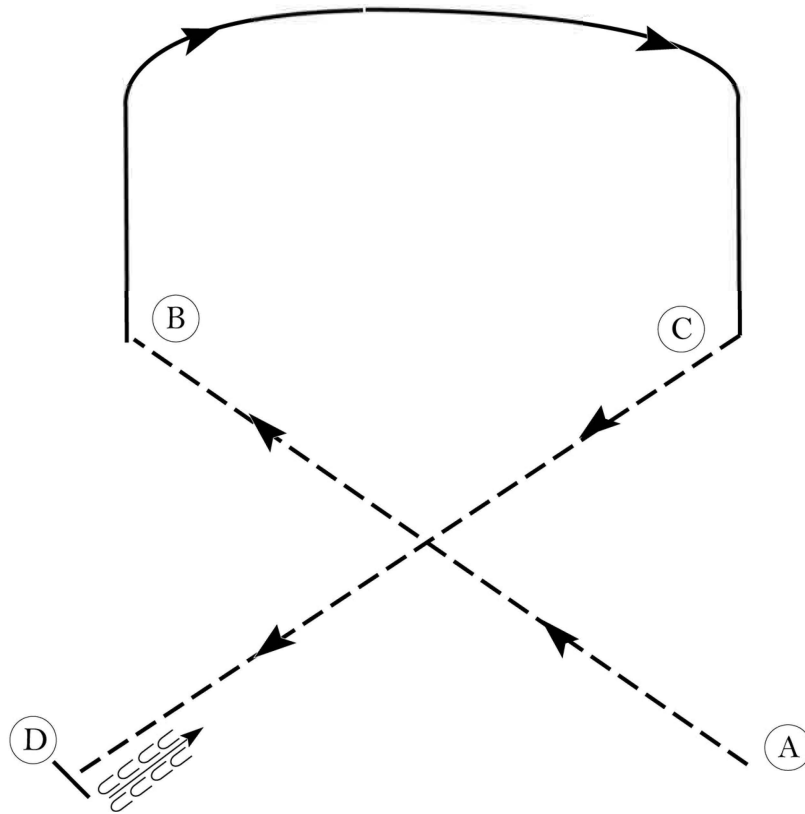
March Madness

Hunt Seat Equitation

Show Date: 03-28-2026

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www.HorseShowPatterns.com



Be ready at A.

1. Posting trot on the left diagonal to B.
2. Canter right lead to C.
3. Posting trot on the right diagonal 1/2 way to D.
4. Sitting trot to D.
5. Halt at D and back approximately one horse length.

Exit at a walk.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	— — — — —
Leg Yield	
Lead Change	— / —
Back	← ← ← ← ←
Marker	(B)
Sidepass	← - - - - →
Hand Gallop	— — — — —

[HSE/1-23]

Pattern Provided by:

Amanda Ringer